

Title	Dilemma Game EUR
Short description	The game consists of dilemmas with four different options from which researchers can choose. The aim is to support them in developing their moral compass by defending and discussing various choices within the context of critical dialogue. The game can be played in different settings and features three game modes: Individual, Group, and Lecture. The game is accessible via the website and can be downloaded as an app. dilemmagame@eur.nl
Conditions, CC licences (info: BY-SA-NC-ND)	open
Discipline / domain (info: sectoren)	generic
Details	Particularly relevant to student research conducted within universities of applied sciences within the original dilemma card game are dilemma's number 17, 21, 23, 26, 28, 51, 66 en 67
Language	Eng
Target group	Students and lecturers